Akkapaka Saikiran

☑ saikiraniitb@gmail.com | 🔇 akkapakasaikiran.github.io | in linkedin.com/in/a-saikiran

Education

ETH Zürich, Switzerland 2022 - present

MSc in Computer Science, focus: Visual Computing and Machine Learning

GPA: 5.44 / 6.00

Indian Institute of Technology Bombay, India

2018 - 2022

B.Tech. with Honours in Computer Science and Engineering

GPA: 9.15/10.00

Experience

Disney Research Studios

Sep '24 - present

Master's Thesis Student, jointly with Computer Graphics Lab, ETH

Zürich. Switzerland

- Rendering using generative models: simplifying the rendering process by leveraging diffusion models
- Built a custom dataset using **Blender**'s Spring movie, rendering scenes at multiple noise levels (spp)
- Fine-tuning Stable Diffusion to synthesize final quality renders from buffers (AOVs) and sparse keyframes

Egonym AG Oct '23 - Jun '24

Student Research Engineer

Zürich. Switzerland

- Developed a pipeline for photorealistic face anonymization using generative AI to protect visual privacy
- Used Stable Diffusion with **DDIM inversion** and **IP-Adapters** for controllable face editing
- Preserved attributes like age, gender, and ethnicity while generating realistic and artifact-free faces

Abacus.ai Jun'22 - Jul'22
Research Intern Mumbai, India

- Led a comprehensive literature review on explainability in recommendation systems
- Contributed to the design of a unified recommender system framework to analyze explainability

Microsoft India R&D

May '21 - Jul '21

Data Science Intern

Bangalore, India

- Worked on improving Microsoft's Bing Ads classification module using vision-language models
- Used object detection tags as anchor points in addition to word embeddings to make a joint prediction
- Designed a multimodal pipeline that resulted in performance competitive with in-house baselines

Projects

Self-supervised Learning of Multimodal Representations

Jul '21 - Dec '21

Bachelor's Thesis with Prof. Preethi Jyothi and Prof. Ganesh Ramakrishnan, IITB

- Explored self-supervised pretraining strategies to learn joint audio-video-text representations
- · Developed a synthetic dataset and evaluated the learned representations on cross-modal retrieval tasks

Sketch-based Modeling

Jan '21 - Apr '21

Research Project with Prof. Parag Chaudhuri, IITB

- Surveyed various approaches of generating 3D parametric models given user-drawn 2D or 3D sketches
- Worked on devising a novel system to generate smoothly-connected **Bézier patches** that fit a set of sketches

FMX Modeling and Animation | [Movie]

Aug '20 - Nov '20

Course Project in Computer Graphics

- Modeled a bike, a rider, and a track in **OpenGL** and rendered it using texture mapping and basic shading models
- Animated the above scene with environment lighting to create a **short movie** of an FMX rider performing stunts

Analysis of Vector Addition Systems

Apr '20 - Jun '20

Research Internship with Prof. Alain Finkel. ENS Paris-Saclav

- · Studied vector addition systems, a formal framework to describe distributed systems
- · Wrote proofs and worked on devising algorithms for problems on reachability sets of VASs

Responsibilities

Teaching Assistant

• ETH Zurich: Computer Graphics

Sep '24 - Jan '25

• IIT Bombay: Calculus, Logic for CS, Operating Systems

2020 - 2022

Winter in Data Science Mentor | Analytics Club, IITB

Mentored students on a project about visualizing neural networks (saliency maps, GradCAM)

Dec '21

Technical Skills

Languages Python, C/C++, MATLAB, LATEX, HTML/CSS, Javascript, Java, SQL

Tools & Libraries PyTorch, TensorFlow, Git, GDB, Ghidra, Wireshark, OpenGL, Spark, NodeJS